

Year 6 Curriculum Map 2026/7

Taking **PRIDE** in all we do
where all belong and strengths shine through

	Art & Design	Computing	DT	Geography	History	Music	PE	Science	RE	PSHE
Autumn 1	Exploring mark making	Computing systems & networks	3D printed Christmas decorations	Earthquakes mountains & volcanoes		Singing Christmas carols	Swimming ⚙️ Personal cog	Animals including humans: Digestion Water transportation	Religions around the world Judaism/Islam/Christianity	Citizenship
Autumn 2	Working with colour	Tinker CAD 3D design					Invasion Game Basketball ⚙️ Social cog	Evolution & Inheritance		
Spring 1	Antony Gormley Sculpture	Creative Media: Webpage making	Jamaican cooking	Comparison of region UK - Europe Settlements & international trade Land use & economic relationships	Windrush	Dynamics, pitch & texture	Gymnastics ⚙️ Cognitive cog Net & Wall games Badminton ⚙️ Creative cog	Light	Pilgrimage and being there in person Jerusalem	Health & Wellbeing
Spring 2	Artists study: The War artists Exploring tone in art to create atmosphere	Spreadsheets	Mechanisms Automata Electrical Systems	Map studies of Europe Borders	WWII Local, European & international history	Songs of WWII	Athletics ⚙️ Physical cog			

Summer 1 Who was the fairest of them all? SATs and writing moderation	Exploring printing techniques	Programming - variables in games	Sewing - Textiles		Five monarchs through time	Bristol Plays Music	Athletics  Physical cog	Living things and their habitats Classifications	Good that comes from suffering Free will Overcoming suffering	Economic Wellbeing
Summer 2 Camp & Yr 6 Production	Pop Art in Britain and the US	Programming - sensing movement				Yr 6 Production	Health & Fitness Agility - ball chasing Rounders - striking & fielding		Religion in the world today	